

POSTGRADUATE DIPLOMA IN E-SKILLS DEVELOPMENT (1619)

D.175 ADMISSION

Unless the Senate determines otherwise persons meeting the following requirements qualify for admission as a candidate for the **Postgraduate Diploma in E-Skills Development - PGDip (E-Skills Development)**

D.176.1 Admission into the Soft Skills Stream:

- a) B-degree with an average of 55% for exit level modules in the areas of Information Systems, Business Management, Computer Science or Statistics.

OR

- b) Students without the required exit modules should at least in the Bachelor degree have passed Statistics or equivalent.

OR

- c) B-degree (or equivalent) with two years relevant working experience.
- d) Applicants who do not have a South African qualification are required to send their results / qualifications to the South African Qualifications Authority (SAQA) in order to have them evaluated and equated to a South African qualification.

D.176.2 Admission into the Immersive Skills Stream:

- a) B-degree with an average of 60% for exit level modules in the areas of Information Systems, Business Management, Computer Science or Statistics.

OR

- b) B-degree (or equivalent) with two years relevant working experience.
- c) Applicants who do not have a South African qualification are required to send their results/qualifications to the South African Qualifications Authority (SAQA) in order to have them evaluated and equated to a South African qualification.

D.177 SELECTION

As only a limited number of students can be admitted to the programme, applicants will be subject to a selection procedure.

D.178 DURATION

Unless the Senate decides otherwise the duration of the Postgraduate Diploma is one year full-time or two years part-time.

D.179 CURRICULUM

Students will be required to complete 3 core modules and select a number of elective modules totalling a minimum of 60 or 65 credits.

Soft Skills Stream

Compulsory Modules

Module Name	Alpha Code	Cred
The Knowledge Society and the Related Labour Market 702	ISE702	15
Tools of the Digital Era 703	ISE703	15
Research and Development Project 701	ISE701	30
	Sub Total	60

Elective Modules (Select 60-65 credits)

The South African Regulatory Environment for Learning and Development 704	ISE704	15
Software Engineering for Free and Open Source Software 733	COS733	15
Delivering Information Systems Benefit 735	IFS735	20
International E-Skills Frameworks 705	ISE705	15
E-Skills Analysis and Interventions 706	ISE706	15
Organisational Behaviour and Development 707	ISE707	15
	Sub Total	60-65
	Total	120

Immersive Skills Stream

Compulsory Modules

Module Name	Alpha Code	Cred
The Knowledge Society and the Related Labour Market 702	ISE702	15
Tools of the Digital Era 703	ISE703	15
Research and Development Project 701	ISE701	30
	Sub Total	60

Elective Modules (Select 4 Modules)

An Introduction to Immersive Systems and Natural Interfaces 701	VRA701	15
2D/3D Asset Creation and Applications 702	VRA702	15
Rigging, Animation and Real Time Rendering 703	VRA703	15
Interactive Content Development 704	VRA704	15
Scripting and Programming and Immersive Software Development 705	VRA705	15
Immersive Application Development for Mobile Platforms 706	VRA706	15
	Sub Total	60
	TOTAL	120

D.180 ASSESSMENT RULES

Assessment is governed by Rule A.5 as stipulated in the University Calendar: General Information Part 1.

D.181 PROGRESS RULES

Unless Senate decides otherwise, a full-time student shall complete the programme in one year. A student who passed at least 60 credits may proceed with his/her studies to complete the programme the following year.

D.182 RENEWAL OF REGISTRATION

The renewal of registration will be governed by the Rule A.4, as stipulated in the University Calendar: General Information Part 1.

D.183 SPECIAL REQUIREMENTS FOR THE PROGRAMME

There are no special requirements for this programme.